$\square$

OLD SELECTION

MID SELECTION

NEW SELECTION
$\square$

## OLD SELECTION

$\qquad$

MID SELECTION $\qquad$

## NEW SELECTION

$\qquad$

## Game Bank Sequence

(circle one set, high seed chooses)
1 High, 2 Low, 3 High, 4 Low, 5 High, 6 Low OR 1 Low, 2 High, 3 Low, 4 High, 5 Low, 6 High


Game \#1:
Circle the arrow pointing to the winner
$\leftarrow$ Winner


Game \#2:
$\leftarrow$ Winner $\rightarrow$

| P1 | SCORE | P2 |
| :--- | :--- | :--- |
|  |  |  |

Game \#3:


| P1 | SCORE | P2 |
| :--- | :--- | :--- |
|  |  |  |


| P1 $\quad$ SCORE | P2 |
| :--- | :--- |
|  |  |

Game \#4: $\qquad$
$\leftarrow$ Winner $\rightarrow$

| P1 | SCORE | P2 |
| :--- | :--- | :--- |
|  |  |  |


| P1 $\quad$ SCORE | P2 |
| :--- | :--- |
|  |  |

Game \#5:


| P1 $\quad$ SCORE | P2 |
| :--- | :--- | :--- |
|  |  |


| P1 SCORE |  |
| :--- | :--- |
|  |  |

Game \#6:


| P1 | SCORE | P2 |
| :--- | :--- | :--- |
|  |  |  |

SUDDEN DEATH IF TIED 3-3
High seed picks game or position (any era; cannot replay one of the 6 already played in this match)


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SELECTION

## SELECTION

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SELECTION $\qquad$

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SELECTION $\qquad$

Game Bank Sequence
(circle one set, high seed chooses)
1 High, 2 Low, 3 High, 4 Low, 5 High, 6 Low OR 1 Low, 2 High, 3 Low, 4 High, 5 Low, 6 High


Game \#1:
Circle the arrow pointing to the winner
$\leftarrow$ Winner


Game \#2:
$\leftarrow$ Winner $\rightarrow$

| P1 | SCORE | P2 |
| :--- | :--- | :--- |
|  |  |  |

Game \#3:
$\leqslant$ Winner $\rightarrow$

| P1 $\quad$ SCORE | P2 |
| :--- | :--- |
|  |  |

Game \#4: $\qquad$
$\leftarrow$ Winner $\rightarrow$

| P1 SCORE $\quad$ P2 |  |
| :--- | :--- |
|  |  |

Game \#5: $\qquad$


| P1 $\quad$ SCORE | P2 |
| :--- | :--- | :--- |
|  |  |


| P1 | SCORE | P2 |
| :--- | :--- | :--- |
|  |  |  |

Game \#6:


| P1 $\quad$ SCORE | P2 |
| :--- | :--- | :--- |
|  |  |

SUDDEN DEATH IF TIED 3-3
High seed picks game or position (cannot replay one of the 6 already played in this match)
$\qquad$


Player signature
Game \#7:


| P1 | SCORE | P2 |
| :--- | :--- | :--- |
|  |  |  |

TOTAL WINS

Player signature

Head-to-Head Best of 7
*Note: Seed is used rather than the fact that Blake defeated seed 2 in an earlier round*

High Seed
3. Alex vs.
 Low seed makes
MID SELECTION Mousin' Around selection,

NEW SELECTION $\qquad$
$\qquad$ Paragon

1 High, 2 Low, 3 High, 4 Low, 5 High, 6 Low 0 R 1 Low, 2 High, 3 Low, 4 High, 5 Low, 6 High Circle Player 1 or Player 2

SCORE P2
468,310
then alternate

Game Bank Sequence
(circle one set, high seed chooses)

Game \#1: Circle the arrow pointing to the winner
$\qquad$ Paragon

Winner $\rightarrow$ MID SELECTION $\qquad$ Taxi
$\qquad$
NEW SELECTION Batman 66

*Example: Mousin' Around is Alex's game so Blake had choice of P1 or P2; Blake chose P1*

| Pr | SCORE |
| :---: | :---: |
|  | Pr |
|  | $1,231,550$ |

Game \#3: $\qquad$ Mousing Around

| PI) | SCORE | Ph |
| :---: | :---: | :---: |
|  | $7,834,100$ |  |

*Example: Alex lost G3 but G4 is still from Blake's bank; Blake chose to play Jungle Queen next rather than Taxi*

| Pl | SCORE | (22 |
| :--- | :--- | :--- |
|  | 44,010 |  |

$\qquad$ Winner $\rightarrow$

(0) | SCORE | PI |  |
| ---: | :--- | ---: |
|  | 43,120 | $B B$ |



Game \#5: $\mathcal{F} o 0$ Fighters

$$
\text { Winner } \rightarrow
$$



SUDDEN DEATH IF TIED 3-3
High seed picks game or position (any era; cannot replay one of the 6 already played in this match)


Game \#7:


TOTAL WINS


TOTAL WINS


