

Guardians of the Galaxy

Physical Setup

- Level Machine – about 1 % steeper than factory recommendation
- Outlane Posts on “Hard Settings”. I.e. most open.
- Install Lightning Flippers**
- Adjust slingshots to be extra sensitive
- Ear Plug Tilt Hack
- Verify Tilt Sensitivity – should be sensitive, but only one danger with each hard bump
- Check Flipper Strength (after #43 setting below)
- Clean playfield if necessary
- Clean glass
- Verify Volume

Install Menu

- Install 3-Ball
- Install Hard
- Install Competition.

Standard Adjustments, verify or update AFTER “Install”

- #14 Special Award: POINTS.
- #16 Extra Ball Limit: NO EXTRA BALLS.
- #21 Balls per Game: 3
- #38 Free Play: YES
- #43 Coil Power: HARD (verify machine plays ok)
- #45 Game Restart: NO
- #48 Ball Save Time: 5
- #49 Timed Plunger OFF
- #50 Flipper Ball Launch OFF
- #51 Coin Door Ball Saver: YES
- #52 Competition Mode: YES
- #53 Consolation Ball: NO
- #57 Player Competition: NO
- #63 Lost Ball Recovery: NO
- #64 Coin Door Disable Tilt: YES

Feature Adjustments

- Reduce Multiball ball save times to minimum
- Virtual Groot Locks
- Disable Groot Motor

Posted Notes

- Groot Virtual Locks

As each item is done, please check-it off. This allows keeping track of what items have been done, and which still need to be done. If an issue arises with machine, please write it on paper, cross it out when fixed.