

Points entering game 3:	<b>P1</b>	8	8	8	8	8	6	6	6	6	6	6	5	5	5	4	4
	<b>P2</b>	4	4	3	3	2	6	6	5	5	4	4	5	4	4	4	4
	<b>P3</b>	2	1	3	2	2	2	1	3	2	3	2	4	4	3	4	3
	<b>P4</b>	0	1	0	1	2	0	1	0	1	1	2	0	1	2	2	3
% of time will advance w/o tiebreaker	<b>P1</b>	100%	100%	100%	100%	100%	92%	100%	88%	92%	96%	92%	67%	67%	71%	58%	50%
	<b>P2</b>	63%	67%	46%	38%	33%	92%	100%	71%	75%	46%	42%	67%	50%	46%	58%	50%
	<b>P3</b>	17%	8%	46%	29%	33%	0%	0%	21%	8%	29%	17%	42%	50%	29%	58%	33%
	<b>P4</b>	0%	8%	0%	17%	33%	0%	0%	0%	0%	4%	17%	0%	0%	21%	25%	33%
% of time will advance incl. tiebreaker	<b>P1</b>	100%	100%	100%	100%	100%	96%	100%	92%	97%	98%	97%	73%	78%	81%	58%	58%
	<b>P2</b>	72%	75%	48%	45%	33%	96%	100%	80%	84%	56%	56%	73%	58%	58%	58%	58%
	<b>P3</b>	24%	13%	48%	33%	33%	8%	0%	28%	15%	37%	24%	54%	58%	36%	58%	42%
	<b>P4</b>	3%	13%	4%	22%	33%	0%	0%	0%	4%	10%	24%	0%	7%	25%	25%	42%
Scenarios in without tiebreaker out of 24 total scenarios	<b>P1</b>	24	24	24	24	24	22	24	21	22	23	22	16	16	17	14	12
	<b>P2</b>	15	16	11	9	8	22	24	17	18	11	10	16	12	11	14	12
	<b>P3</b>	4	2	11	7	8	0	0	5	2	7	4	10	12	7	14	8
	<b>P4</b>	0	2	0	4	8	0	0	0	0	1	4	0	0	5	6	8
Scenarios out	<b>P1</b>	0	0	0	0	0	0	0	1	0	0	0	5	2	2	10	8
	<b>P2</b>	4	4	12	11	16	0	0	3	2	8	8	5	8	7	10	8
	<b>P3</b>	16	20	12	15	16	20	24	16	19	13	17	8	8	13	10	12
	<b>P4</b>	22	20	22	17	16	24	24	24	22	20	17	24	20	17	18	12
Scenarios with tiebreaker	<b>P1</b>	0	0	0	0	0	2	0	2	2	1	2	3	6	5	0	4
	<b>P2</b>	5	4	1	4	0	2	0	4	4	5	6	3	4	6	0	4
	<b>P3</b>	4	2	1	2	0	4	0	3	3	4	3	6	4	4	0	4
	<b>P4</b>	2	2	2	3	0	0	0	0	2	3	3	0	4	2	0	4
Chance will need tiebreaker to advance i.e. scenarios where tiebreaker needed divided by total scenarios with chance > 0	<b>P1</b>	0%	0%	0%	0%	0%	8%	0%	9%	8%	4%	8%	16%	27%	23%	0%	25%
	<b>P2</b>	25%	20%	8%	31%	0%	8%	0%	19%	18%	31%	38%	16%	25%	35%	0%	25%
	<b>P3</b>	50%	50%	8%	22%	0%	100%	n/a	38%	60%	36%	43%	38%	25%	36%	0%	33%
	<b>P4</b>	100%	50%	100%	43%	0%	n/a	n/a	n/a	100%	75%	43%	n/a	100%	29%	0%	33%