

Skateball Rules

2 x Roll Over - 1000 Points when

Top LHS 3 bank drops - lit 3 arrows allow a collect bonus

SPOTS X - complete Top LHS 3 bank drops arrows arrows 3 times to earn the next available multiplier

Mid LHS 5 bank drops - light SKATE to earn each letter of B A L L (remember if you earn B the collect Bonus will reset)

Centre Drops - (Death Drops) - awards either 10000 or 20000 points, earn 20000 points twice and 100000 points will flash

A -

Special - light up after completing SKATE for the 5th time ???

Ball earned points 1000 - 70000 points

Specials (set on board)
 1,2,3 Special - replay, X Ball, 50000 points
 Bonus Special - replay, X Ball, 50000 points
 LHS & RHS Out Lane Special - replay, X Ball, 50000 points
 Saucer X Ball - X Ball, X Ball, 25000 points

1-2-3 Special - lights up after x5 multiple for a bonus collect

1-2-3 - light lanes to increase multiplier of 1000 to 60000 ball played points

Spinner - 1000 points when lit A & B are lit

Light Top Lanes 1-2-3 to earn 1000 points on Pop Bumper Hits

Saucer - Collect BALL Bonus

Collect Bonus - Lit after lighting top lhs drop arrows

B - Hit SKATE a 4th time to an extra ball

L - Hit SKATE a 3rd time to collect 50000 points

L - Hit SKATE a 2nd time to collect 30000 points

L - Hit SKATE once to collect 20000 points

Special - lit for once 60000 points is lit and 10000 points is lit

B -

Special - light up after completing SKATE for the 5th time ???

x2, x3, x4, x5 - Multiplier awarded from top inlanes and from X SPOTS

Shoot Again - Ball Save